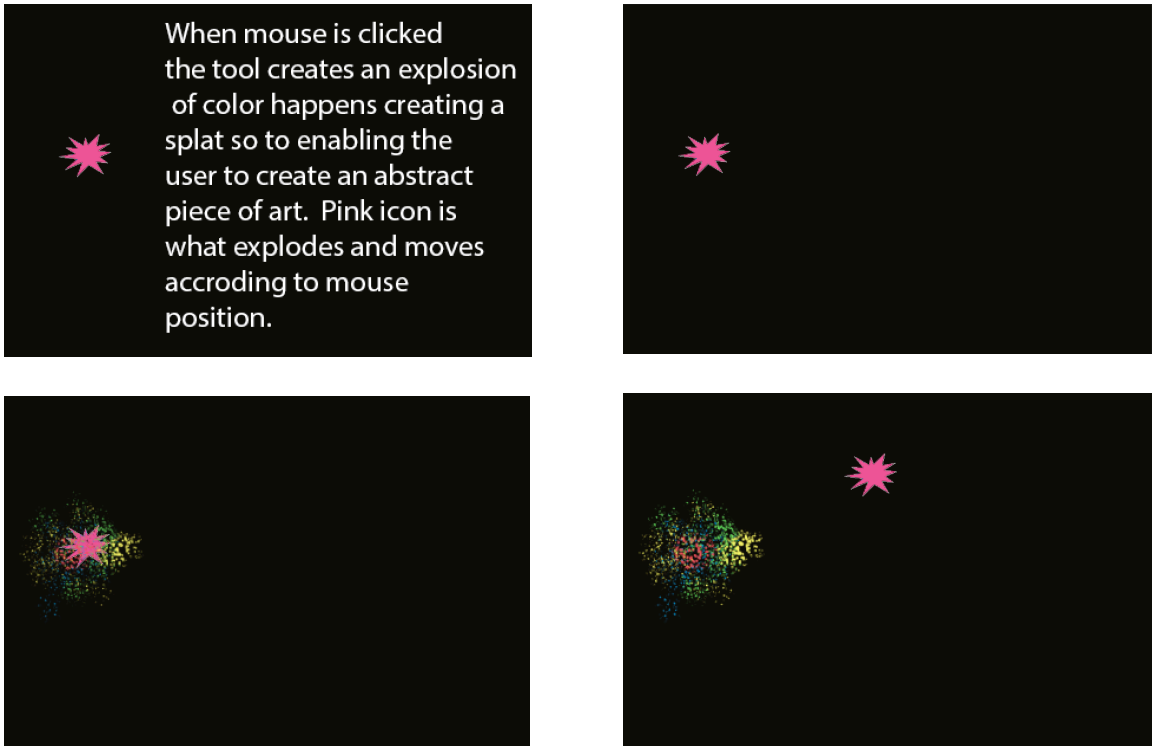
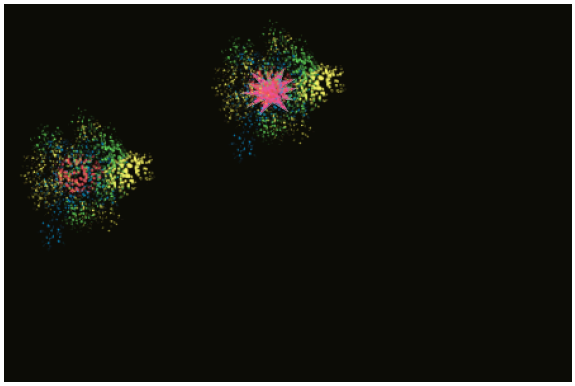
For this assignment I decided to go with the creative tool. I think I have a better chance in making a tool then animating a story using this program. What I want to get from this tool is the ability for the user to create a unique sort of abstract sort of look as the tool is being used. The tool is a symbol that when pressed it creates a splatter effect where the mouse position is at the time. The splatter effect enables the user to then create a piece of work that is created when popping this symbol so to speak. Once the splatter is made the user then has the ability to go back in certain areas to splat a little more for a darker and deeper color affect. I found these examples on YouTube as to how I envision the splat looking once it has been pressed. I would inevitable like to use the black background as seen in one of the references to give the exploding colors for of an edge. One of the examples is just an image used in conjunction with a song and the other is of an actual tool in flash that sort of does the similar affect that I am going to try and achieve for this assignment. Here is my somewhat of a mock up and how it might look.

- Symbol is dragged in any direction
- When mouse pressed symbol explodes of color creating a splat effect
- User can then move to any position on the program and splat away
- Creating an array of beautiful colors

Mock-Up

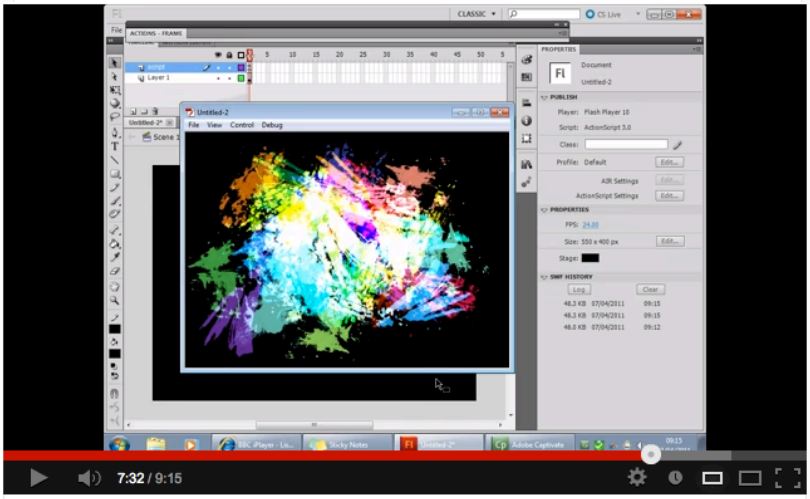




References



Kai Wachi & Squnto - Brain Splat (Original Mix)



Paint Splatter Effect in Flash - ActionScript 3



The end result would be a poster that the user created to make a statement.

